

Credential Competition and Workers' Utility

—An Analysis by Simulation—

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Abstract

As everyone knows, in most advanced nations, a person's educational background (i.e., credential) has come to be all-important. Japan is a typical example of such nations. In other words, Japan is what is called a "credential society". This report sketches a model of credential competition, and shows the evil influences caused by the credentialism.

In our model, workers with higher credential produce more output. Higher credential results in a higher wage to the individual, not only from his added production, but also because of the greater estimate of his individual ability, so the private return for additional credential exceeds the additional output. Furthermore, the individual worker is spurred on by knowing that in the group of workers with higher credential he will share the output of workers of greater ability.

An individual worker's traits, talents and skill are not directly observable. Employers are most likely to be ignorant about the potential productivity of an individual worker who has just entered the labor force, and seek the signals to screen the good workers from the bad. The credential is one of the most important signals for screening. An individual worker, knowing himself, or at least knowing more about himself than the employer, has an incentive to pretend to be better than he actually is via the higher credential.

In our model, there are 4 different classes of workers. The utility of workers of class n , namely U_n depends upon the goods they consume G , and the credential group to which they belong E . The core of this simulation can be written:

$$U_n = G - E - 3/8(E-n)^2 \quad n = 1 \dots 4$$

where $3/8$ is the fraction which shows pain and hardship when an individual moves to the upper credential group.

In summary, the conclusion of this simulation is that everyone except workers of one class is working in the group higher than the optimum.

1. Introduction

In most advanced nations, a person's educational background (i.e. credential) has come to be all-important. In these nations the credential has become the new property. Japan is a typical

example of such nations. In other words, Japan is what is called a “credential society”. This report sketches a model of the credential competition, with the Japanese educational system in mind, and shows the evil influences caused by credentialism.

The theoretical framework of our model has borrowed heavily from recent contributions to the theory of screening. In particular, we closely follow Akerlof’s seminal model (1976) of the competition between individuals on assembly lines, and exploit its “incomplete information” concept within the framework of Williamson, Wachter, and Harris’ analysis (1975) of internal labor markets.

The organization of this report is as follows: Section 2 demonstrates, by reference to the incomplete information in the labor market, the need of some signals of an individual’s ability. Moreover, section 2 shows that the credential is used as such a signal. Section 3 gives an overview of our credential competition model. Section 4 summarizes and discusses the results obtained.

2. Credential as the most important signal

In the real labor market, contrary to the assumption of many economists, information is neither complete nor costless. On the contrary, given the cost of information and the need for it, in the labor market employers typically make predictions about the ability of job seekers based upon a limited number of easily observable characteristics (Williamson, Wachter and Harris 1975). We say that such a prediction is based upon some “signals”. In short, employers seek for “signals” to screen the good individuals from the bad.

Of those “signals”, some are immutably fixed, while others alterable. For example, credential is something that the individual can invest in at some cost in terms of time and money. On the other hand, race and sex are not generally thought to be alterable (Spence, 1973).

In order to maximize profit, the first thing the employer has to do is to motivate his workers. From that point of view, the employer must use the signal which is fair and objective in evaluating individuals. Credential is a representative of a fair and objective signal. Employers are concerned with an individual’s generalized ability or trainability, and most employers believe that credential is a good indicator of them. For example, a bachelor’s degree is taken as a badge of the holder’s stability by employers and is apparently a highly prized characteristic of young recruits (Verg, 1971). Therefore credential comes to be regarded as important in the lives of citizens. Moreover, from the standpoint of enlivening the whole society, an objective signal is obviously preferable to a subjective signal. Credential is one of the most objective signals (Amano, 1982). This is why credential has come to loom so significantly in advanced nations such as Japan.

Actually, there is the fact that better-educated people in almost any given job category in many firms are younger than their less-educated peers. It suggests that the better-educated people started higher on the ladder when they joined the firm, and that any correlation of rank with education would probably be the substantially tautological results of recruiting and assignment strategies.

3. A model of credential competition

It is plausible that individuals with higher ability produce more output. Also let us assume that there are only able individuals in the high credential group before the credential competition starts. Similarly, individuals with poorer ability are in the lower credential group at the beginning. Higher credential results in a higher wage to the individual, not only from his added production, but also because of the greater estimate of his individual ability, so the private return for additional credential exceeds the additional output. Furthermore, the individual worker is goaded on by knowing that in the group of individuals with lower credential he must share his output with individuals of lesser ability. Similarly, he is spurred on by knowing that in the group of individuals with higher credential he will share the output of individuals of greater ability.

An individual worker's traits and abilities are not directly observable. Employers are most likely to be ignorant about the potential productivity of an individual worker who has just entered the labor force. Because an individual worker's ability is not observable, employers screen the good workers from the bad by "signals". The credential is one of the most important signals as stated above.

Wage differentials induce individuals to increase their levels of education. An individual worker, knowing himself, or at least knowing more about himself than the employer, has an incentive to pretend to be better than he actually is via the higher credential. It is also plausible that individuals' willingness to obtain higher credential is correlated positively with their productivity. A simulation model which was made to illustrate these points is contained at the end of this report.

In this model, there are four different classes of individuals, numbered from 1 to 4. The natural ability of class 1 individuals is the lowest of the four and class 4 individuals' ability is the highest. There are 4 different credential groups from $E=1$ to $E=4$. $E=1$ group is the lowest credential group of the four and $E=4$ group is the highest.

The part from the 15700th line to 18600th line is the most important part in the model. The credential competition among individuals whose object is maximizing their own utility is illustrated in this part.

The utility of individuals of class n , namely U_n , depends upon output per worker A , and the

credential group to which they belong E. The core of the model can be written :

$$U_n(E) = A(E) - \beta(E-n)^2 \quad n=1...4 \text{ (see the 17300th line)}$$

where β is the arbitrary fraction which shows pain and hardship when an individual moves to the upper credential group. It is assumed that output per worker $A(E)$ is the average grade of worker in the credential group. For example, if there is only class 1 individuals in the $E=2$ level,

$$A(2) = 1,$$

and if there is only class 2 individuals in the $E=2$ level,

$$A(2) = 2,$$

and if there are equal numbers of class 1 individuals and class 2 individuals in the $E=2$ level,

$$A(2) = 3/2.$$

To summarize, this is the complete specification of the economy. There are different classes of individuals ; there are different levels of educational facilities. The solution to the economy consists of matching individuals with credential groups at different levels. In equilibrium no worker will wish to move from the credential group to which he belongs to a credential group at a different level.

In order to illustrate the structure of the simulation model, let us take up the case of $\beta=3/8$ because the calculation in this case is very easy. It is also assumed that four different classes of individuals have equal population.

The utility of individuals of class 1 when they are in the lowest credential group is,

$$U_1(1) = 1 - 3/8(1-1)^2 = 1,$$

and the utility of individuals of class 2 when they belong to the $E=2$ group is,

$$U_2(2) = 2.$$

If the class 2 individuals enter the $E=1$ level marginally,

$$U_2(1) = 5/8.$$

If the class 1 individuals flow in the $E=2$ level marginally,

$$U_1(2) = 13/8.$$

Therefore individuals of class 2 would not go down to the $E=2$ where their utility is lower, while class 1 individuals will enter the $E=2$. The inflow of class 1 individuals will continue until $U_1(2)$ becomes equal to $U_1(1)$. Then,

$$A(2) - 3/8(2-1)^2 = 1,$$

so that,

$$A(2) = 11/8.$$

Therefore, when class 2 individuals are in the E=2 group,

$$U_2(2) = 11/8 - (2-2)^2 = 11/8.$$

When class 3 individuals belong to the E=3 group,

$$U_3(3) = 3.$$

If class 2 individuals flow in the E=3 group marginally,

$$U_2(3) = 21/8.$$

If class 3 individuals flow in the E=2 group marginally,

$$U_3(2) = 1.$$

Therefore class 3 individuals have no incentive to move from the E=3 group to the E=2 group, while class 2 individuals will move from the E=2 group to the E=3 group. Their migration will stop when :

$$U_2(2) = U_2(3),$$

so that

$$A(3) = 14/8.$$

Then,

$$U_3(3) = 14/8.$$

If class 3 individuals flow in the E=4 group marginally,

$$U_3(4) = 4 - 3/8(4-3)^2 = 29/8.$$

The inflow of class 3 will stop when

$$U_3(4) = U_3(3).$$

But even if all individuals of class 3 enter the E=4 level,

$$U_3(4) > U_3(3)$$

because in this case

$$A(4) = 7/2,$$

$$U_3(4) = 7/2 - 3/8(4-3)^2 = 25/8.$$

It is obviously natural that class 3 workers should prefer the E=4 level to the E=3 level as their own credential because

$$U_3(4) > U_3(3).$$

The class 3 individuals will escape from the E=3 group to the E=4 group. Then,

$$U_4(4) = 7/2.$$

As class 3 individuals break into the E=4 group, the utility of class 4 individuals decrease from 4 to 7/2. Unlike the other classes of individuals, class 4 individuals have no higher credential group. They must content themselves with this situation because they cannot take refuge in the upper credential group.

In the next step, we must examine the possibility that class 2 individuals may enter the E=4 group. This is important because it has great impact on the utility level of all classes. However, we cannot go into detail because of limited space. The conclusion is that 3/5 of class 2 enter the E=4, when

$$U_2(3) = U_2(4).$$

Then,

$$A(4) = 41/13,$$

$$U_2(4) = 43/26,$$

$$U_3(4) = 289/104,$$

$$U_4(4) = 41/13.$$

As stated above, it is assumed that four different classes of individuals have equal population in this case. Under this assumption, all class 2 individuals move from the E=2 level, and all class 3 individuals move from the E=3 level. Therefore, there are only class 1 workers in the E=2 level, and there are only class 2 individuals in the E=3 level. They cannot share the output with individuals of greater ability. Things did not turn out the way we expected. Then,

$$U_1(2) = 1 - 3/8(2-1)^2 = 5/8$$

$$U_2(3) = 2 - 3/8(3-2)^2 = 13/8$$

These utilities are lower than their natural credential group. If we assume that individuals can return to their former credential level, class 1 individuals will return to the E=1 level. However, class 2 individuals will not return to the E=2 level. If they return to the E=2 level, class 1 individuals will flow in this level, and they will have to share their output with class 2 individuals with lower ability.

Let us arrange the utility of individuals by class before and after credential competition.

class 1	1	:	1
class 2	2	:	43/26 (1.65)
class 3	3	:	289/104 (2.78)
class 4	4	:	41/13 (3.15)

The utility of class 2, class 3 and class 4 decreases. The utility of class 1 remains the same.

4. Conclusions

In the computer simulation, the value of β and the population of each individuals' class were changed. In many cases class 2 individuals entered the $E=3$ group and class 3 individuals selected $E=4$. Class 1 individuals were apt to stay in the $E=1$ level. The utility of at least 2 classes declined. The utility of class 4 decreased most drastically. Some outputs of the simulation are showed in the end of this report.

The solution is nonoptimal because each class of individuals (except for the lowest) works at a higher credential group than in the absence of other individuals, for each class of worker wishes to avoid sharing its output with individuals of the lower class. Individuals raise their credential so as to window out poorer classes. As a result, the utility of many individuals decreases. This can be viewed as the evil influence caused by credential competition.

References

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- Verg, I., *Education and Jobs : The Great Training Robbery*, 1971, Praeger.
- Williamson, O. E., Wachter, M. L. and Harris, J. E., "Understanding the Employment Relation : the Analysis of Idiosyncratic Exchange," *Bell Journal of Economics*, Autumn, 1975, American Telephone and Telegraph.

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10000 '
10100 ' *****
10200 ' * *
10300 ' * CREDENTIAL COMPETITION *
10400 ' * *
10500 ' * *
10600 ' * FILE NAME : CRECOM4 *
10700 ' * *
10800 ' * by Hiroyuki Shiraishi *
10900 ' * *
11000 ' * on 1993.4.23 *
11100 ' *
11200 ' *****
11300 '
11400 '
11500 SCREEN 3,0,0,1
11600 CONSOLE 0,25,0,0
11700 CLS 3
11800 OPTION BASE 1
11900 '
12000 PRINT "Please Input Movement Parameter."
12100 INPUT "BETA=";BETA
12200 PRINT
12300 '
12400 DIM NUMBER(4,4),CHECK(4,4),A(4),U(4,4)
12500 '
12600 PRINT "Please Input Number of Workers."
12700 '
12800 FOR E=1 TO 4
12900 FOR N=1 TO 4
13000 PRINT "NUMBER(";E",";N;")=";
13100 INPUT NUMBER(E,N)
13200 NEXT N
13300 NEXT E
13400 '
13500 INPUT "SEIDO=";SEIDO
13600 '
13700 LPRINT "BETA =";
13800 LPRINT USING "##.###";BETA
13900 LPRINT
14000 LPRINT "SEIDO=";
14100 LPRINT USING "##.###";SEIDO
14200 LPRINT
14300 LPRINT
14400 '
14500 GOSUB *KEISAN
14600 '
14700 LPRINT " Before Movement."
14800 LPRINT
14900 GOSUB *HYOUJI
15000 '
15100 LPRINT
15200 LPRINT
15300 LPRINT SPC(8);"-....."
15400 LPRINT
15500 LPRINT
15600 '
15700 FOR E=1 TO 3
15800 TOTNUM=0
15900 FOR F=1 TO 4
16000 TOTNUM=TOTNUM+NUMBER(E,F)
```



```

16100     NEXT F
16200     IF TOTNUM=0 THEN 18600
16300     FOR N=1 TO 4
16400         IF NUMBER(E,N)=0 THEN 18500
16500         TOTNUM=0
16600         TOTSAN=0
16700         FOR F=1 TO 4
16800             TOTNUM=TOTNUM+NUMBER(E,F)
16900             TOTSAN=TOTSAN+NUMBER(E,F)*F
17000         NEXT F
17100         IF TOTNUM=0 THEN 18500
17200         A(E)=TOTSAN/TOTNUM
17300         U(E,N)=A(E)-BETA*(E-N)^2
17400
17500         GOSUB *GOUP
17600         IF U(E,N)>=TEMPU1 THEN 18500
17700         NUMBER(E,N)=NUMBER(E,N)-SEIDO
17800         IF NUMBER(E,N)>=0 THEN 18200
17900         NUMBER(E+1,N)=NUMBER(E+1,N)+NUMBER(E,N)+SEIDO
18000         NUMBER(E,N)=0
18100         GOTO 18500
18200         NUMBER(E+1,N)=NUMBER(E+1,N)+SEIDO
18300         GOTO 18500
18400
18500     NEXT N
18600     NEXT E
18700
18800     CHECK=1
18900     FOR E=1 TO 4
19000         FOR N=1 TO 4
19100             IF CHECK(E,N)=NUMBER(E,N) THEN TEISUU=1 ELSE TEISUU=0
19200             CHECK=CHECK*TEISUU
19300         NEXT N
19400     NEXT E
19500
19600     IF CHECK<>0 THEN 20600
19700
19800     FOR E=1 TO 4
19900         FOR N=1 TO 4
20000             CHECK(E,N)=NUMBER(E,N)
20100         NEXT N
20200     NEXT E
20300
20400     GOTO 15700
20500
20600     ERASE A,U
20700     DIM A(4),U(4,4)
20800     GOSUB *KEISAN
20900
21000     LPRINT " After Movement."
21100     LPRINT
21200     GOSUB *HYOUJI
21300
21400     CLS 3
21500
21600     END
21700
21800 *HYOUJI
21900     LPRINT " Number of Workers"
22000     LPRINT

```

```

22100     LPRINT SPC(6);"n";SPC(2);
22200     FOR X=1 TO 4
22300         LPRINT SPC(1);X;SPC(2);
22400     NEXT X
22500     LPRINT SPC(3);"A"
22600     LPRINT SPC(4);"E"
22700     FOR X=1 TO 4
22800         LPRINT SPC(3);X;SPC(2);
22900         FOR Y=1 TO 4
23000             LPRINT USING "###.##";NUMBER(X,Y);
23100         NEXT Y
23200         LPRINT USING"####.##";A(X)
23300     NEXT X
23400     LPRINT
23500     '
23600     LPRINT "  Utility"
23700     LPRINT
23800     LPRINT SPC(6);"n";SPC(2);
23900     FOR X=1 TO 4
24000         LPRINT SPC(1);X;SPC(2);
24100     NEXT X
24200     LPRINT SPC(3);"A"
24300     LPRINT SPC(4);"E"
24400     FOR X=1 TO 4
24500         LPRINT SPC(3);X;SPC(2);
24600         FOR Y=1 TO 4
24700             LPRINT USING "###.##";U(X,Y);
24800         NEXT Y
24900         LPRINT USING"####.##";A(X)
25000     NEXT X
25100     RETURN
25200     '
25300 *KEISAN
25400     FOR E=1 TO 4
25500         TOTNUM=0
25600         TOTSAN=0
25700         FOR F=1 TO 4
25800             TOTNUM=TOTNUM+NUMBER(E,F)
25900             TOTSAN=TOTSAN+NUMBER(E,F)*F
26000         NEXT F
26100         IF TOTNUM<.01 THEN 26700
26200         A(E)=TOTSAN/TOTNUM
26300         FOR N=1 TO 4
26400             IF NUMBER(E,N)<.01 THEN 26600
26500             U(E,N)=A(E)-BETA*(E-N)^2
26600         NEXT N
26700     NEXT E
26800     RETURN
26900     '
27000 *GOUP
27100     TOTNUM=SEIDO
27200     TOTSAN=0
27300     FOR F=1 TO 4
27400         TOTNUM=TOTNUM+NUMBER(E+1,F)
27500         TOTSAN=TOTSAN+NUMBER(E+1,F)*F
27600     NEXT F
27700     TOTSAN=TOTSAN+N*SEIDO
27800     TEMP1=TOTSAN/TOTNUM
27900     TEMP1=TEMP1-BETA*(E+1-N)^2
28000     RETURN

```

examples of output

BETA = 0.500

Before Movement.

Number of Workers					
n	1	2	3	4	A
E					
1	4.00	0.00	0.00	0.00	1.00
2	0.00	3.00	0.00	0.00	2.00
3	0.00	0.00	2.00	0.00	3.00
4	0.00	0.00	0.00	1.00	4.00

Utility					
n	1	2	3	4	A
E					
1	1.00	0.00	0.00	0.00	1.00
2	0.00	2.00	0.00	0.00	2.00
3	0.00	0.00	3.00	0.00	3.00
4	0.00	0.00	0.00	4.00	4.00

After Movement.

Number of Workers					
n	1	2	3	4	A
E					
1	2.50	0.00	0.00	0.00	1.00
2	1.50	0.00	0.00	0.00	1.00
3	0.00	3.00	0.00	0.00	2.00
4	0.00	0.00	2.00	1.00	3.33

Utility					
n	1	2	3	4	A
E					
1	1.00	0.00	0.00	0.00	1.00
2	0.50	0.00	0.00	0.00	1.00
3	0.00	1.50	0.00	0.00	2.00
4	0.00	0.00	2.83	3.33	3.33

BETA = 0.750

Before Movement.

Number of Workers					
n	1	2	3	4	A
E					
1	1.00	0.00	0.00	0.00	1.00
2	0.00	1.00	0.00	0.00	2.00
3	0.00	0.00	1.00	0.00	3.00
4	0.00	0.00	0.00	1.00	4.00

Utility					
n	1	2	3	4	A
E					
1	1.00	0.00	0.00	0.00	1.00
2	0.00	2.00	0.00	0.00	2.00
3	0.00	0.00	3.00	0.00	3.00
4	0.00	0.00	0.00	4.00	4.00

After Movement.

Number of Workers					
n	1	2	3	4	A
E					
1	0.75	0.00	0.00	0.00	1.00
2	0.25	0.28	0.00	0.00	1.53
3	0.00	0.72	0.00	0.00	2.00
4	0.00	0.00	1.00	1.00	3.50

Utility					
n	1	2	3	4	A
E					
1	1.00	0.00	0.00	0.00	1.00
2	0.78	1.53	0.00	0.00	1.53
3	0.00	1.25	0.00	0.00	2.00
4	0.00	0.00	2.75	3.50	3.50